



Research and Post Graduate Department of English

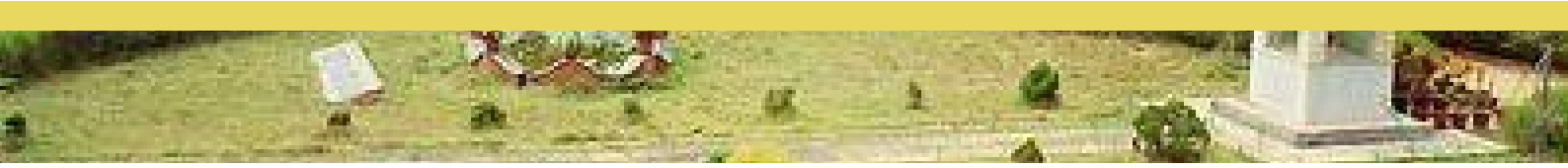
Sree Sankara College, Kalady

(Reaccredited B++ by NAAC)



Presents International Webinar Series on DIGITAL NARRATIVES

In association with IQAC, under the SMART Scheme



The International Webinar on Digital Narratives hosted by the Research and Postgraduate Department of English, Sree Sankara College, Kalady, on November 24th and 28th 2020 will focus on the multiplicity of narratives created by individual users and the subsequent problematization of the accepted norms of truth, ethics, democracy and integrity. The impact of these digital forms on mass culture is easier to gauge especially through webseries, social media sites, YouTube videos and other means. The webinar seeks to address the need to use digital technologies in an innovative, meaningful and ethical manner to create a beneficial correlation between these new digital narratives and the social milieu.

HOD: Dr. Anjana Sankar.S 9947688910, Coordinators: Kairali.K.K 9495229746, Rajeesh.K.P 9786927846



Dr. Shuaib Mohammed

Narratives in Digital Texts

Dr. Shuaib Mohammed Haneef, Assistant Professor and Head of the Department of Electronic media and Mass Communication Pondicherry University with sixteen years of teaching experience previously served as the sub editor of The New Indian Express and the senior sub editor of The Hindu. He has undertaken several e-learning assignments. His doctoral studies in Intertextuality and Interactivity in the Hypertextual Experiences of College Students in Southern India and his assignments abroad as a visiting professor in the University of Toulon, France make him an authority in the field of digital narratives.

Platform:

Microsoft Teams

Date:

24/11/2020

Time:

05:00PM



Tof Eklund

Interactive Narrative as Cultural Representation

Tof Eklund, a lecturer at Auckland University of Technology is a well known teacher and researcher in media theory, interactive storytelling and queer sub-culture, whose published works include a novel, mini comics and short video games. Equally well versed in traditional areas of scholarship, Eklund considers interactive narrative as cultural representation whereby video games and other digital media can be wielded as powerful tools for sharing, preserving and extending ones own cultural heritage, apart from serving as a means to know more about other cultures and traditions. Tof Eklund's talk will centre around eurocentrism in video game development, digital representations of Indian history and folklore apart from introducing the students to the ways and means of creating one's own interactive narratives.

Platform:

Microsoft Teams

Date:

28/11/2020

Time:

09:00AM